



THE STICKY HAND. GONE WILD!

Wild animal characters on a stretchy cord.
Fling, stick and pull back.

STRETCH IT



STICK & SNATCH



FACTORY SCULPT SCALE

SOURCE GEOMETRY BOUNDING BOXES · NOT PHYSICAL SAMPLE MEASUREMENTS

GORILLA

57.4 × 55.0 × 52.8 mm

LION

44.9 × 58.8 × 63.2 mm

RHINO

41.2 × 50.4 × 67.9 mm

WOLF

50.0 × 51.2 × 70.0 mm

BEAR

49.5 × 45.2 × 63.6 mm

CROCODILE

49.9 × 51.3 × 56.3 mm

SOFT-TOUCH TARGET

MATERIAL GRADE · SHORE · ELASTIC PERFORMANCE TBC

CORD + REAR CONNECTION

PHYSICAL SAMPLE + SCULPT CONNECTION MAP



4 CHARACTERS

CLOSED TAIL RING



GORILLA

SMALL LUMBAR RING



BEAR

DORSAL TAB

EXACT THREADING + RETENTION · FACTORY TBC

AIM. STICK. SNATCH!



PULL BACK

Pull the figure back.



CAPTURE

Capture the card.



Stretch. Launch. Aim for the target.

MEET THE WILD TEAM

GORILLA



LION



RHINO



WOLF



BEAR



CROCODILE



THE WHOLE WILD CREW



**WILD
STICKIES**

FOIL BAG

K02WST01



**WILD
STICKIES**

**SINGLE
BLISTER**

K02WST02



CONCEPT ASSEMBLY · SHELL / CORD LAYOUT TBC



ALL BLISTERS • FULL RANGE

SIX CHARACTERS • CONCEPTUAL BLISTER ASSEMBLIES



GORILLA



LION



RHINO



WOLF



BEAR



CROCODILE

CONCEPT ASSEMBLIES • FRONT ARTWORK + PRODUCT ASSETS • SHELL / CORD LAYOUT TBC



STICK 'N SNATCH ARENA

OPEN THE ARENA. START THE CHALLENGE.

2 Stickies + 2 cords
1 folding arena
4 cards + 4 coins





THE ARENA CHALLENGE

PLAYSET CONCEPT · PROPOSED GAMEPLAY

- 1 REVEAL THE MISSION**
Flip a card to choose the target.
- 2 FLING & STICK**
Aim your Sticky at the matching coin.
- 3 SNATCH IT HOME**
Bring the coin across the HOME line.
- 4 WIN THE CARD**
The fewest attempts wins the round. Most cards wins.



WILD STICKIES

**STRETCH. LAUNCH.
STICK.**

